

1. Any ray matrix  $\begin{bmatrix} A & B \\ C & D \end{bmatrix}$  has  $AD - BC = \frac{n_{in}}{n_{out}}$

For symmetric system,  $n_{in} = n_{out}$

$$\text{So } AD - BC = 1$$

This rules out (b):  $AD - BC = 4$

and (d):  $AD - BC = -1$

Easiest approach: think of a few symmetric systems:

Single thin lens  $M = \begin{bmatrix} 1 & 0 \\ -\frac{1}{f} & 1 \end{bmatrix}$

Free propagation distance  $d$ :  $M = \begin{bmatrix} 1 & d \\ 0 & 1 \end{bmatrix}$

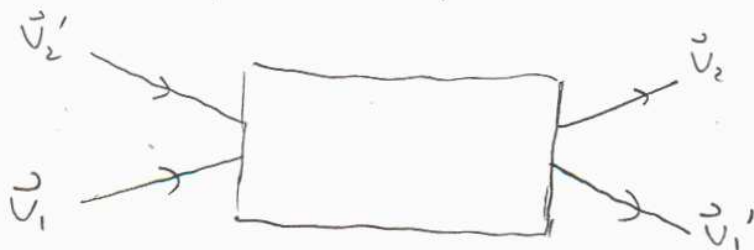
Both of these have  $A = D$ , so guess  $\begin{bmatrix} a & \\ & a \end{bmatrix}$   
with confidence

To make sure:

If input ray  $\vec{v}_1$  leads to output  $\vec{v}_2$ ,

then input  $\vec{v}'_2 = \begin{bmatrix} v_2 \\ -\theta_2 \end{bmatrix}$  leads to output  $\vec{v}'_1 = \begin{bmatrix} v_1 \\ -\theta_1 \end{bmatrix}$

for a symmetric system:



Try  $v_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

Then for (a),  $\vec{v}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$   $\vec{v}_2' = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$

and  $M_a \vec{v}_2' = \begin{bmatrix} 0 \\ -1 \end{bmatrix} = \vec{v}_1'$

But for (c),  $\vec{v}_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$   $\vec{v}_2' = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

and  $M_c \vec{v}_2' = \begin{bmatrix} -1 \\ 0 \end{bmatrix} \neq \vec{v}_1'$

So answer must be (a).

General Solution:

$$v_1 = \begin{bmatrix} y \\ \theta \end{bmatrix}$$

$$v_2 = \begin{bmatrix} Ay + B\theta \\ Cy + D\theta \end{bmatrix}$$

$$v_2' = \begin{bmatrix} Ay + B\theta \\ -Cy - D\theta \end{bmatrix}$$

$$M v_2' = \begin{bmatrix} A^2 y + AB\theta - BCy - BD\theta \\ ACy + BC\theta - DCy - D^2\theta \end{bmatrix} = \begin{bmatrix} y \\ -\theta \end{bmatrix}$$

Need

$$A^2 - BC = 1$$

$$AB - BD = 0$$

$$AC - DC = 0$$

$$D^2 - BC = 1$$

$$\left. \begin{array}{l} AB - BD = 0 \\ AC - DC = 0 \end{array} \right\} \Rightarrow \boxed{A = D}$$

Then  $AD - BC = A^2 - BC = D^2 - BC = 1$  anyway.

2. Plane wave is defined by

$$U(\vec{r}) = A e^{-i \vec{k}_0 \cdot \vec{r}}$$

$$u(\vec{r}) = \text{Re} \{ U(\vec{r}) e^{i \omega t} \} \\ = |A| \cos(\omega t - \vec{k}_0 \cdot \vec{r} + \phi)$$

So:

(a): Wave, but not plane wave

(b): Plane wave with  $\phi = -\frac{\pi}{2}$

(c): Plane wave with  $A = i$ ,  $\vec{k} = 0$

(d): Not a plane wave

(e): Looks like plane wave with  $\vec{k} = \left(-\frac{\pi}{\lambda}, -\frac{\pi}{\lambda}, -\frac{\sqrt{2}\pi}{\lambda}\right)$

$$\text{check } |\vec{k}| = \frac{\pi}{\lambda} \sqrt{1+1+2} = \frac{2\pi}{\lambda}$$

so it is a good solution.

3. Say red slit generates diffracted wave  $U_R(t)$   
blue slit  $U_B(t)$

Then interference term is  $\langle U_R^* U_B \rangle$

But if  $U_R$  oscillates near  $\omega_R$

and  $U_B$  oscillates near  $\omega_B$

with  $\omega_B - \omega_R$  large,

then time average

$$\langle U_R^* U_B \rangle \sim \langle e^{-i(\omega_R - \omega_B)t} \rangle \rightarrow 0$$

So no interference observed anywhere, (a)

4. Wave propagates as  $e^{i(\omega t - \tilde{k}z)}$   
 $= e^{-\frac{\alpha z}{2}} e^{i(\omega t - nk_0 z)}$

$$n = \text{Re } \tilde{n}$$

Phase velocity is  $c = \frac{\omega}{nk_0} = \frac{c_0}{n}$

$$= \frac{c_0}{1.5} = 0.667 c_0$$

**[b]**

5. Label pictures (a) (b)  
(c) (d)

(sorry I forgot labels on exam!)

Can rule out (a) + (b) because center of  
 Fraunhofer pattern is always bright  
 (recall problem 6 from midterm.)

To judge between (c) + (d), note fastest spatial  
 frequency in horizontal direction is  $\frac{1}{a}$ ,  
 while in vertical direction its  $\frac{2}{a}$

Since diffraction pattern  $\sim F(v_x = \frac{x}{2d}, v_y = \frac{y}{2d})$   
 expect large  $y$  features to have twice  
 the length scale of large  $x$  features.

Look at central big rectangle: in (c), sides have 2:1  
 ratio. In (d), sides have 3:1 ratio.

So, choose **[c]**

How I made pictures:

Can write  as  +  - 

Since everything is linear, get

$$U(x,y) = \text{rect}(a, 3a) + \text{rect}(3a, \frac{1}{2}a) - \text{rect}(a, \frac{1}{2})$$

where  $\text{rect}(D_x, D_y)$  is pattern  
from rectangular slit

$$\text{rect}(D_x, D_y) = D_x D_y \text{sinc} \frac{x D_x}{\lambda d} \text{sinc} \frac{y D_y}{\lambda d}$$

6. Here TE is normal to page, and optic axis  
is in page, so TE is ordinary,  
TM is extraordinary.

If  $n_c > n_o$ , then  $n_{TE} < n_{TM}$

So TE light refracts less:

$$\sin \theta_2 = \frac{n_1}{n_2} \sin \theta_1$$

the closer  $n_1$  &  $n_2$  are, the closer  
 $\theta_1$  &  $\theta_2$  are.

So, choose (b)

Multiple Choice Scores:

	% correct:
1.	15%
2.	3.7%
3.	15%
4.	70%
5.	41%
6.	74%

Average score: 11.3/30

$$7. \quad u(z=0) = A \left[ \frac{1}{4} \left( e^{\frac{i\pi}{\lambda}(x+y)} + e^{\frac{i\pi}{\lambda}(x-y)} + e^{-\frac{i\pi}{\lambda}(x-y)} + e^{-\frac{i\pi}{\lambda}(x+y)} \right) - 1 \right]$$

$$\text{So } v_x, v_y = \pm \frac{1}{2\lambda} \quad \text{for first terms} \\ = 0 \quad \text{for last.}$$

$$\text{Then } v_z = \sqrt{\frac{1}{\lambda^2} - v_x^2 - v_y^2} = \frac{1}{\sqrt{2}\lambda} \quad \text{for first terms}$$

$$v_z = \frac{1}{\lambda} \quad \text{for last term}$$

$$\text{So } u(x, y, z) = A \left[ e^{-\frac{i2\pi z}{\sqrt{2}\lambda}} \cos \frac{\pi x}{\lambda} \cos \frac{\pi y}{\lambda} - e^{-i\frac{2\pi z}{\lambda}} \right]$$

$$u(0, 0, z) = A \left[ e^{-i\frac{2\pi z}{\sqrt{2}\lambda}} - e^{-i\frac{2\pi z}{\lambda}} \right] = 0$$

$$\text{Need } \frac{2\pi z}{\sqrt{2}\lambda} = 2\pi n + \frac{2\pi z}{\lambda}$$

for integer  $n$

$$z \left( \frac{1}{\sqrt{2}} - 1 \right) = n\lambda$$

$$z = n \frac{\lambda}{\frac{1}{\sqrt{2}} - 1} \quad \text{or} = \boxed{n \frac{\lambda}{1 - \frac{1}{\sqrt{2}}}}$$

8. From Fresnel equations,

$$r_x \rightarrow -1 \quad \text{if } n_2 \rightarrow \infty$$

$$r_y \rightarrow +1$$

From Figure 6.21 see that in either case  
get  $\vec{E}_{\text{refl}} = -\vec{E}_{\text{in}}$  at normal incidence

$$\begin{aligned} \text{So } \vec{E}_{\text{TOT}} &= \vec{E}_{\text{in}} + \vec{E}_{\text{refl}} \\ &= A\hat{x}e^{-ikz} - A\hat{x}e^{+ikz} \end{aligned}$$

$$\boxed{\vec{E}_{\text{TOT}} = -2iA\hat{x}\sin kz}$$

$$\text{Then } \vec{H} = \vec{H}_{\text{in}} + \vec{H}_{\text{refl}}$$

$$\begin{aligned} \vec{H}_{\text{in}} &= \frac{1}{\zeta_0} \hat{k}_{\text{in}} \times \vec{E}_{\text{in}} = \frac{1}{\zeta_0} (\hat{z} \times \hat{x}) A e^{-ikz} \\ &= \frac{1}{\zeta_0} \hat{y} A e^{-ikz} \end{aligned}$$

$$\begin{aligned} \text{while } \vec{H}_{\text{refl}} &= \frac{1}{\zeta_0} \vec{k}_{\text{refl}} \times \vec{E}_{\text{refl}} = \frac{1}{\zeta_0} (-\hat{z} \times -\hat{x}) A e^{+ikz} \\ &= \frac{1}{\zeta_0} \hat{y} A e^{+ikz} \end{aligned}$$

$$\text{So } \vec{H}_{\text{TOT}} = \frac{A}{\zeta_0} \hat{y} (e^{-ikz} + e^{+ikz}) = \boxed{\frac{2A}{\zeta_0} \hat{y} \cos kz}$$

Above for  $z < 0$ . For  $z > 0$ , have  $E, H \sim e^{-\frac{\alpha z}{2}} \rightarrow 0$   
within conductor



9. Say initial polarization is  $\vec{J}_{in} = \begin{bmatrix} J_x \\ J_y \end{bmatrix}$

(9)

write as

$$\begin{aligned} \vec{J}_{in} &= \frac{J_x}{2} \begin{bmatrix} 1 \\ i \end{bmatrix} + \frac{J_y}{2} \begin{bmatrix} 1 \\ -i \end{bmatrix} + \frac{J_y}{2i} \begin{bmatrix} 1 \\ i \end{bmatrix} - \frac{J_x}{2i} \begin{bmatrix} 1 \\ -i \end{bmatrix} \\ &= \frac{1}{\sqrt{2}} \left[ J_x (\vec{J}_R + \vec{J}_L) + \frac{1}{i} J_y (\vec{J}_R - \vec{J}_L) \right] \end{aligned}$$

Pass through medium:

$$\begin{aligned} \vec{J}_{out} &= \frac{1}{\sqrt{2}} \left[ J_x (t_R \vec{J}_R + t_L \vec{J}_L) + \frac{1}{i} J_y (t_R \vec{J}_R - t_L \vec{J}_L) \right] \\ &= \frac{1}{2} \left[ J_x (t_R \begin{bmatrix} 1 \\ i \end{bmatrix} + t_L \begin{bmatrix} 1 \\ -i \end{bmatrix}) + \frac{1}{i} J_y (t_R \begin{bmatrix} 1 \\ i \end{bmatrix} - t_L \begin{bmatrix} 1 \\ -i \end{bmatrix}) \right] \\ &= \frac{1}{2} \begin{bmatrix} J_x (t_R + t_L) - i J_y (t_R - t_L) \\ i J_x (t_R - t_L) + J_y (t_R + t_L) \end{bmatrix} \end{aligned}$$

So  $\vec{J}_{out} = \frac{1}{2} \begin{bmatrix} t_R + t_L & -i(t_R - t_L) \\ i(t_R - t_L) & t_R + t_L \end{bmatrix} \vec{J}_{in}$

Could also write  $M = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  and solve  $M \begin{bmatrix} 1 \\ i \end{bmatrix} = t_R \begin{bmatrix} 1 \\ i \end{bmatrix}$   
 $M \begin{bmatrix} 1 \\ -i \end{bmatrix} = t_L \begin{bmatrix} 1 \\ -i \end{bmatrix}$

Or, write  $M = U^{-1} \begin{bmatrix} t_R & 0 \\ 0 & t_L \end{bmatrix} U$  for  $U = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -i \\ 1 & i \end{bmatrix}$

10.

Evaluate  $G(\tau) = \langle u^*(t)u(t+\tau) \rangle$ 

$$u(t) = \frac{1}{\sqrt{2}} [u_0(t) + u_0(t-a)]$$

$$G(\tau) = \frac{1}{2} \langle [u_0^*(t) + u_0^*(t-a)][u_0(t+\tau) + u_0(t-a+\tau)] \rangle$$

$$= \frac{1}{2} \langle u_0^*(t)u_0(t+\tau) + u_0^*(t-a)u_0(t+\tau) \\ + u_0^*(t)u_0(t-a+\tau) + u_0^*(t-a)u_0(t-a+\tau) \rangle$$

$$= \frac{1}{2} [G_0(\tau) + G_0(\tau+a) + G_0(\tau-a) + G_0(\tau)]$$

where  $G_0(\tau) = \langle u_0^*(t)u_0(t+\tau) \rangle$

Then  $S(v) = \int_{-\infty}^{\infty} e^{-2\pi i v \tau} G(\tau) d\tau$

$$= S_0(v) + \frac{1}{2} \int_{-\infty}^{\infty} e^{-2\pi i v \tau} [G_0(\tau+a) + G_0(\tau-a)] d\tau$$

$$= S_0(v) + \frac{1}{2} \int_{-\infty}^{\infty} [e^{-2\pi i v (\tau-a)} + e^{-2\pi i v (\tau+a)}] G_0(\tau) d\tau$$

$$= S_0(v) + \frac{1}{2} (e^{2\pi i v a} + e^{-2\pi i v a}) S_0(v)$$

$$S(v) = S_0(v) [1 + \cos(2\pi v a)]$$

